Call for Papers

The sixth International Conference on E-Learning and Games
(Edutainment 2011)
http://elearning.teldap.tw/edutainment2011

Workshop on Learning with Robots and Robotics Education

Conference Date: September 7-9, 2011
Conference Venue: Howard International House Taipei, Taipei, Taiwan

The workshop is intended for those experts who use or desire to use robots in education. Robots, the cross domain discipline for cultivating imagination, creation, and construction of knowledge, have been widely used in education. Robots can also serve as learning tools, teaching tools, learning companions, and teaching assistants. Human-like emotions and empathy are also embedded in robots to enrich educational context and affective interaction. Moreover, Robots have also been used in various applications, such as digital story-telling, game-based learning and etc. The scope of the workshop includes developing learning model or theory of educational robots, designing learning materials for robotics education, programming, or problem solving. Evaluation of learning with robots also plays a very important role, like evaluation from psychology and physiology point of view. We sincerely invite you to attend the workshop.

Workshop Organizers
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Topics of the workshop
Learning with Robots and Robotics Education

Paper submissions
– Maximum length: 5 pages
– Language: English, Submission guidelines
– Online submission via email to Dr. Chin-Yeh Wang (email:chinyea@db.csie.ncu.edu.tw)

Important Dates
– Author Notification: June 10, 2011
– Camera-Ready Version: June 15, 2011
– Conference Date: September 7-9, 2011