Call for Papers

The sixth International Conference on E-Learning and Games
(Edutainment 2011)
http://elearning.teldap.tw/edutainment2011

Workshop on the Trend, Development and Learning process of Educational Mini Games

Conference Date: September 7-9, 2011
Conference Venue: Howard International House Taipei, Taipei, Taiwan

Development of educational mini-games is an emerging research area in recent years. This workshop aims to provide a forum for researchers and practitioners from various discipliners to exchange their findings of the trend, development and learning process of educational mini games.

Workshop Organizers
Dr. Huei-Tse Hou, Graduate Institute of Engineering, National Taiwan University of Science and Technology, hthou@mail.ntust.edu.tw
Dr. Chung-Yuan Hsu, Graduate Institute of Digital Learning and Education, National Taiwan University of Science and Technology, jackohio@gmail.com

Topics of the workshop
– Theoretical foundations for educational mini games
– Emerging tools and technologies for educational mini games
– Learning/Instructional Strategies for educational mini games
– Learning process/interactions in educational mini games
– Educational applications of educational mini games
– The trend of board games and educational mini games

Paper submissions
– Maximum length: 5 pages
– Language: English, Submission guidelines
– Online submission via email to Prof. Huei-Tse Hou (hthou@mail.ntust.edu.tw)

Important Dates
– Author Notification: June 10, 2011
– Camera-Ready Version: June 15, 2011
– Conference Date: September 7-9, 2011